

# **Bair Middle School**



Address 9100 NW 21 MANOR, SUNRISE 33322

Location Num: 2611 **Board District:** 5

**Board Member:** Daniel P. Foganholi ADEFP Budget: \$1,746,467 Total Facilities Budget (Sum of Projects): \$1,309,843

# PRIMARY RENOVATIONS P.002044 Bair MS - SMART Program Renovations

**CURRENT PHASE RISK LEVEL** 

## 5-Construction

#### **PROJECT UPDATE**

The Media Center finishes are complete. Restroom renovations are ongoing. Fire alarm submittals are under review.

Fire Alarm: Entire Campus. Media Center and Restrooms. Aluminum Window Replacement. AC replacement in the computer room.

### **BUDGET**

	<b>Current Budget</b>	Actuals	Remaining Budget
Design	\$145,000	\$94,020	\$50,980
Construction	\$887,708	\$346,685	\$541,023
FF&E and Technology	\$46,663		\$46,663
Construction Mgmt	\$158,274	\$158,274	\$0
Contingency	\$65,198		\$65,198
Consultants	\$7,000	\$3,424	\$3,576
Project Total:	\$1,309,843	\$602,403	\$707,440

### FLAG:

PHASE	2015 Q1 Q2 Q3 Q4	2016 Q1 Q2 Q3 Q4	2017 Q1 Q2 Q3 Q4	2018 Q1 Q2 Q3 Q4	2019 Q1 Q2 Q3 Q4	2020 Q1 Q2 Q3 Q4	2021 Q1 Q2 Q3 Q4	2022 Q1 Q2 Q3 Q4	2024 2 Q3 Q4	2025 Q1 Q2 Q3 Q4	2026 Q1 Q2 Q3 Q4
PROJECT PLANNING											
HIRE DESIGNER											
PROJECT DESIGN											
HIRE CONTRACTOR											
ACTIVE CONSTRUCTION											
CONSTRUCTION CLOSEOUT											

## SCHOOL CHOICE ENHANCEMENT (SCEP)

**CURRENT PHASE BUDGET** COMPLETE \$100,000

# **DELIVERED**

Projector, Portable Sound System, Cafeteria Sound system, Indoor Office Furniture, Laptops and an earth cart.

# **ATHLETICS SCOPE** COMPLETE NULL MUSIC SCOPE 87 Instruments Delivered **TECHNOLOGY** ✓ SCOPE COMPLETE 343 Items Delivered

## TRAFFIC LIGHT SCHEDULE RISK LEVEL INDICATOR



An issue that can impact the project's budget and/or schedule, a resolution is being determined.

An issue that may result in risks, causing an impact on the project budget and/or schedule, with a resolution planned and in process.

A low-rated issue with little or no impact on the project budget and/or schedule but is still being tracked.



