

Stirling Elementary School



Address: 5500 STIRLING ROAD, HOLLYWOOD 33021
 Location Num: 691
 Board District: 1
 Board Member: Ann Murray
 ADEFP Budget: \$4,808,295
 Total Facilities Budget (Sum of Projects): \$4,476,295

PRIMARY RENOVATIONS P.001905 SMART Program Renovations

CURRENT PHASE

ACTIVE CONSTRUCTION

PROJECT UPDATE

Building 85 painting in progress 30% completed

PROJECT SCOPE

Re- Roofing: Buildings 1, 3, 4, 5, 6, & 7
 Paint: Building 85 Window Replacement:
 Buildings 1, 3, & 5 HVAC Improvements:
 AHU Buildings 1, 3, & 5, Circulating
 Pumps Building 1, and Condenser Unit
 Building 3

BUDGET

	Current Budget	Actuals	Remaining Budget
Design	\$343,844	\$284,333	\$59,511
Construction	\$2,808,212	\$514,124	\$2,294,088
Direct Purchase	\$706,966	\$165,288	\$541,679
Construction Mgmt	\$381,348	\$266,274	\$115,074
Contingency	\$125,925		\$125,925
Consultants	\$10,000		\$10,000
Project Total:	\$4,376,295	\$1,230,018	\$3,146,277

RISK LEVEL



2020 RESET SCHEDULE

(CALENDAR YEAR)

PROJECT PLANNING
Q4 2016 - Q4 2016
HIRE DESIGNER
Q4 2016 - Q1 2017
PROJECT DESIGN
Q1 2017 - Q3 2019
HIRE CONTRACTOR
Q3 2017 - Q1 2020
ACTIVE CONSTRUCTION
Q1 2020 - Q3 2022
CONSTRUCTION CLOSEOUT
Q3 2022 - Q4 2022

SCHOOL CHOICE ENHANCEMENT (SCEP)

CURRENT PHASE

COMPLETE

DELIVERED

Projector
 laptops
 think stations
 printers
 document cameras
 bulletin boards
 outdoor picnic tables
 conference room furniture
 cafeteria sound system
 murals
 collaboration tables & front office furniture

BUDGET

\$100,000

MUSIC



COMPLETE

SCOPE

505 Instruments Delivered

TECHNOLOGY



COMPLETE

SCOPE

313 Items Delivered

FLAG:

TRAFFIC LIGHT INDICATOR OF VARIOUS RISK LEVELS



HIGH:

Further analysis should be performed, if this risk still shows unacceptable or medium risk redesign and or other changes should be introduced to reduce the criticality.

MEDIUM:

The risk may be acceptable but redesign or other changes should be considered if reasonably practical.

LOW:

The risk is low and further risk reducing measures are not necessary.